

2018 RHL PLAYDOWN RULES

HOCKEY CANADA RULES shall apply unless otherwise stated.

The Hamilton Minor Hockey Council Recreational House League Playdown Championships are first and foremost presented for the enjoyment of all players and participants. With this in mind, we expect that all coaches and team officials will conduct themselves in accordance with the rules of FAIR PLAY and provide their participants with an exciting and rewarding experience.

NOTE: Team Officials must report to Convenors office one half hour before every scheduled game time. Coaches must sign game sheet and show all coaches on sheet.

Players and coaches will conduct themselves according to the outline above and in a manner conducive to the development of good sportsmanship.

ALL TEAMS REQUIRE AN APPROVED TRAVEL PERMIT THAT MUST BE SUBMITTED PRIOR TO 1ST GAME
--

1.1 No Body Checking All Divisions

1.0 **GAME TIMES:**

All 3 periods 10 minutes stop-time.

ALL GAMES WILL BE CURFEWED ON THE HOUR

2.0 Any player incurring 8 minutes in minor penalties in one game will result in a game ejection that game only.

3.0 Any player incurring a ten minute misconduct in the last ten minutes of the game will be suspended for the next Tournament game.

3.1 Any player or team official incurring a Major, Gross Misconduct or Match Penalty will be automatically suspended for the remainder of the tournament.

4.0 A minimum of six players must be ready for opening face off. As per roster.

5.0 Two goalies may be carried on the team. If a team carries one goalie they may add a back-up of their choice that is on the RHL roster in that particular division or lower from their Association only. Back-up goalies may only be used if the regular goalie is unable to play. It will be the responsibility of the team to have someone there as a back-up. (NOTE: back-up goalie must be noted on each game sheet or cannot play. This is the coaches responsibility each game)

- 6.0 All teams must be at the arena fifteen minutes before their scheduled game. Any Team late for a scheduled game shall forfeit the game and the **opposing team shall be awarded the win for that game.**
- 7.0 Teams will forfeit the game if illegal players are used. The head coach will be suspended for the duration of the tournament. All suspensions must be noted on the game sheet. No one under suspension is allowed on players benches or in team dressing rooms.
- 8.0 **NO PROTESTS OF ANY KIND ARE ALLOWED.**
- 8.1 **Decisions of the committee are final.**
- 9.0 The convening committee member shall be tournament Convenor or Co-Convenor and Duty convenor to a maximum of five(5). Conflict of interest to be declared.
- 10.0 Players and coaches will conduct themselves according to the outline above and in a manner conducive to the development of good sportsmanship.
- 11.0 Limit of five team officials on the bench. All must be CHA insured.
- 12.0 Bottom team on schedule will be designated as the home team. In event of sweater conflict home team will wear alternate colors as decided by convening committee.
- 13.0 Time-outs are not permitted in round robin play. One 30 second timeout per team is permitted in the Championship games only.

14.0 In the event of a tie in the round-robin play, a 3-player shoot-out format will occur.

1. Coaches must designate their shooters prior to each game.
2. Goalies will not change ends and will remain in net.
3. Any penalized players in the penalty box at the time of the shoot-out are ineligible and a replacement shooter must be chosen for them prior to the shoot-out commencing.
4. Shooters will move toward goalies simultaneously.
5. The team with the most goals after all 3 shooters for each team is declared the winner.
6. If a tie still exists then a sudden-death shoot-out will take place until a winner is determined. There are no restrictions on how many times a shooter can participate after the initial 3-player shoot-out.

FOR CHAMPIONSHIP DAY ONLY

Overtime will only be used in the Championship games on Saturday April 1st, 2017

In the event of a tie at the end of regulation time there will be a ten minute sudden death period.

Goalies will not change ends.

If the game is still tied after the sudden death, there will be a 3-player shoot-out. Coaches must designate their shooters prior to the Championship game.

1. Goalies will not change ends and will remain in net.
2. Any penalized players in the penalty box at the time of the shoot-out are ineligible and a replacement shooter must be chosen for them prior to the shoot-out commencing.
3. Shooters will move toward goalies simultaneously.
4. The team with the most goals after all 3 shooters for each team is declared the winner.
5. If a tie still exists then a sudden-death shoot-out will take place until a winner is determined. There are no restrictions on how many times a shooter can participate after the initial 3-player shoot-out.